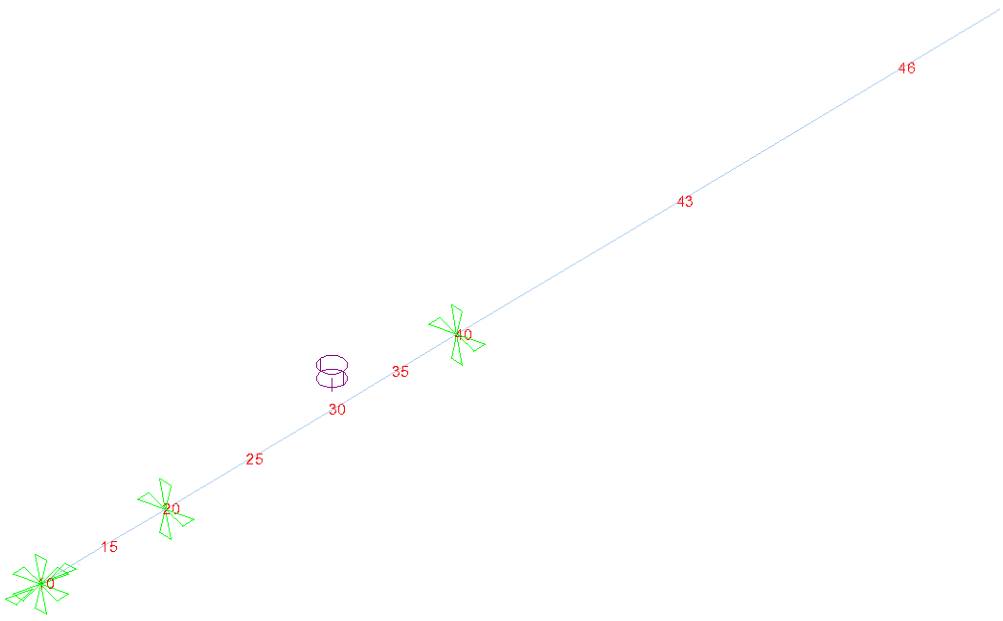


Shaded View = no restraint symbols



Centerline View = symbols show up